**Advanced Multilayer Encrypted Chat System**

**Objectives: State:**

1. **UI Not Finished**
   1. **Settings panel**
2. **Server/Client Module Not Finished**
   1. **Receiving Data**
   2. **Rerouting data**
3. **Client Not Finished**
   1. **Client States**
   2. **Encryption**
      1. **AES**
      2. **Blow Fish**
      3. **Multilayer encryption**
         1. **Level of encryption**
         2. **Start with AES or Blowfish**
   3. **Decryption**
      1. **AES**
      2. **Blowfish**
      3. **Multilayer decryption**

**Classes:**

* **Message**
  + **🡪 Message Body**
  + **🡪 Message Date/Time**
* **Multilayer**
  + **Encryption**
    - **Encryption Level 🡪 Layer**
    - **Encryption Method**
  + **Decryption**
    - **Decryption Level 🡪Layer**
    - **Decryption Method**